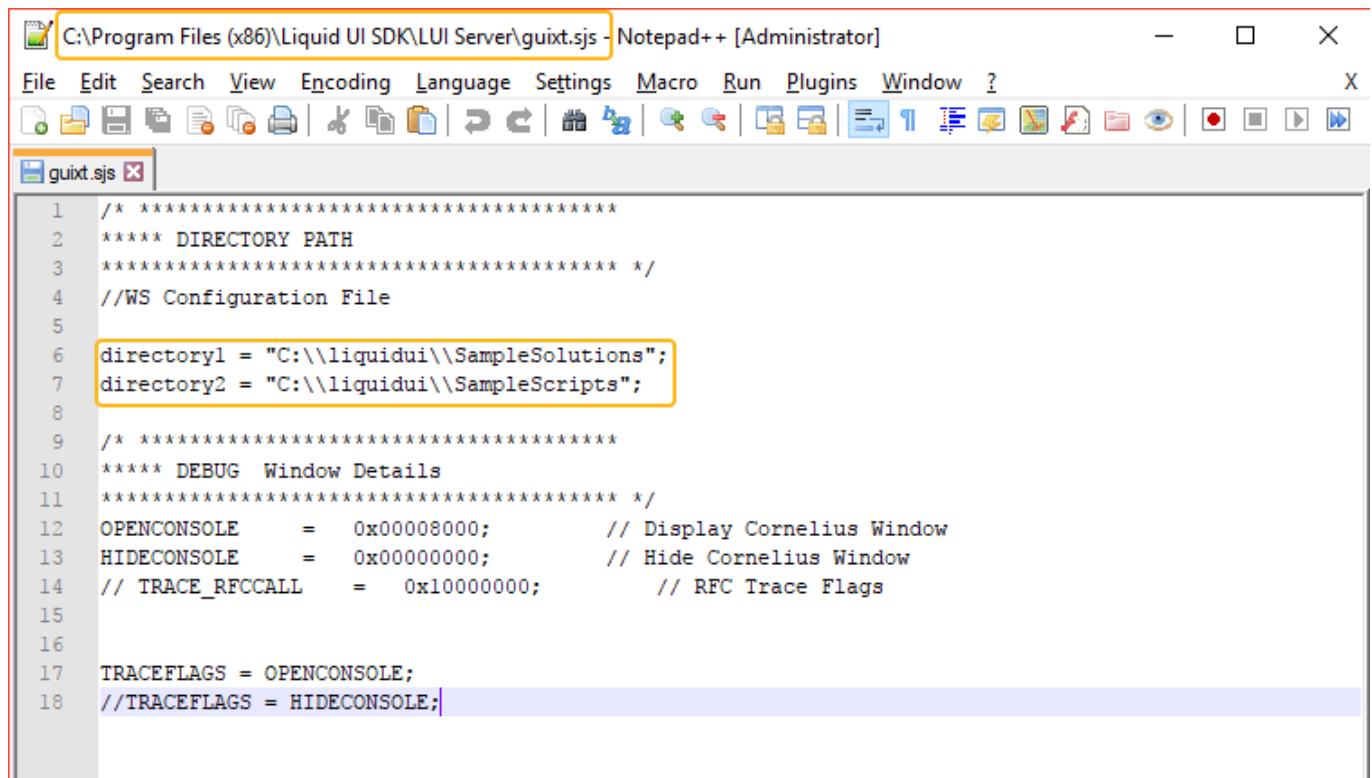


# Designer Configuration

## 3.01 Configuring guixt.sjs file for Designer

All WS-specific configuration for [Liquid UI WS](#) in a local implementation is performed in the guixt.sjs file. In the case of the Liquid UI Server, please see the [Liquid UI Server](#) documentation. For Liquid UI Web Server, please consult the [Liquid UI Web Server](#) documentation. Licenses must be installed in each relevant guixt.sjs file for each product in order for everything to function as designed. In other words, the Liquid UI WS license must be placed in the Liquid UI Server guixt.sjs file - it cannot be housed in the main WS guixt.sjs file. A sample guixt.sjs file appears below:



```
1  /* *****
2  ***** DIRECTORY PATH
3  ***** */
4  //WS Configuration File
5
6  directory1 = "C:\\liquidui\\SampleSolutions";
7  directory2 = "C:\\liquidui\\SampleScripts";
8
9  /* *****
10 ***** DEBUG Window Details
11 ***** */
12 OPENCONSOLE      = 0x00008000;      // Display Cornelius Window
13 HIDECONSOLE      = 0x00000000;      // Hide Cornelius Window
14 // TRACE_RFCALL   = 0x10000000;      // RFC Trace Flags
15
16
17 TRACEFLAGS = OPENCONSOLE;
18 //TRACEFLAGS = HIDECONSOLE;
```

### guixt.sjs (WS)

The settings of Liquid UI Designer in a local implementation is present in the guixt.sjs file of WS. The WS scripts that you create to customize SAP screens/transaction, needs to be saved in a specific accessible folder. Following configurations, after installation, creates the folder as shown in the directory on your computer:

```
//WS Configuration File
directory1 = "C:\\LiquidUI\\Scripts";
OPENCONSOLE = 0x00008000;
HIDECONSOLE = 0x00000000;
TRACEFLAGS = OPENCONSOLE;
```

# Designer Configuration

```
//TRACEFLAGS = HIDECONSOLE;
```

The configuration parameters are defined as follows:

|                    |                                                                                                  |
|--------------------|--------------------------------------------------------------------------------------------------|
| <b>Directory1</b>  | Specifies the path for the WS scripts                                                            |
| <b>OPENCONSOLE</b> | Enables to view the output in the console mode                                                   |
| <b>HIDECONSOLE</b> | Disables the console mode output                                                                 |
| <b>TRACEFLAGS</b>  | Traceflags are used for developers debugging. It can be set to either Openconsole or Hideconsole |

Unique solution ID: #1512

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Last update: 2019-08-02 06:43